

# ECON 340

## Economic Research Methods

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Lecture 10: Normal Distribution and Z-Score

# Random Variables

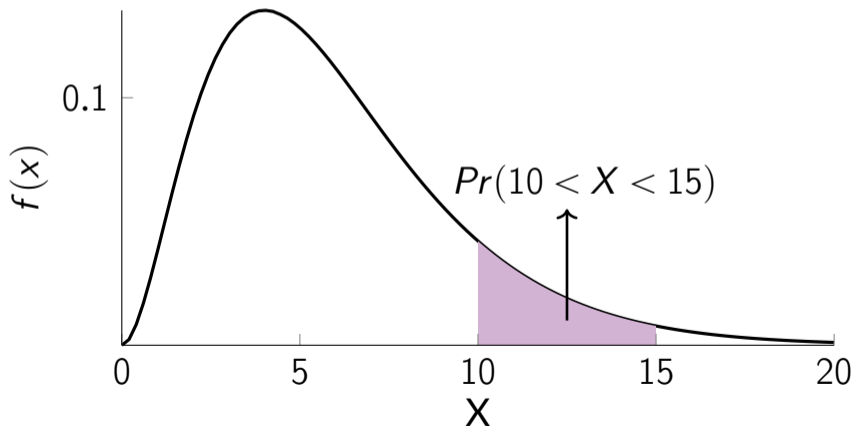
- *Random variables* take different values under different scenarios.
- Examples: outcome from a coin toss or a die roll, or number of times your wireless network fails before a deadline, etc.
- The likelihood of these scenarios is summarized by the probability distribution.
- Random variables can be *discrete* or *continuous*

# Distribution of a Random Variable

- For a discrete random variable, probability distribution given by the probability of each outcome.
- Continuous random variables summarized by the *probability density function*, where area under the curve gives us the probability of an outcome being in an interval.

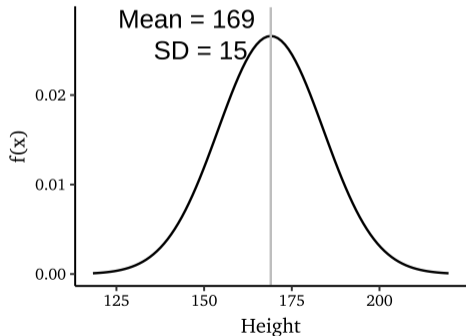
# Probability Density Function

The area under the curve tells us the probability of an outcome being in a particular interval.



# Normal Distribution

One distribution appears more than others – Normal Distribution



$$height \sim N(169, 225)$$

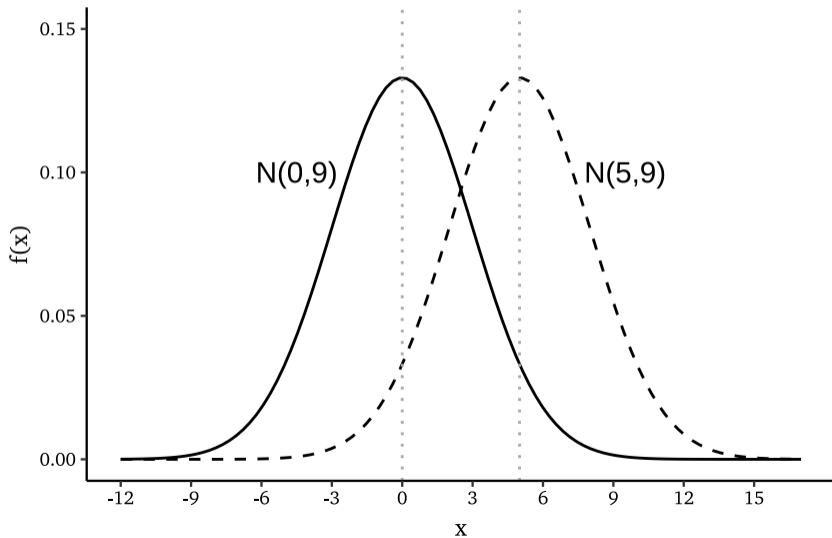
What's special about it?

- Symmetric (no skew, mean=median, bell-shaped)
- Height, birthweight, SAT scores, etc., normally distributed
- Sampling distribution approximately normal

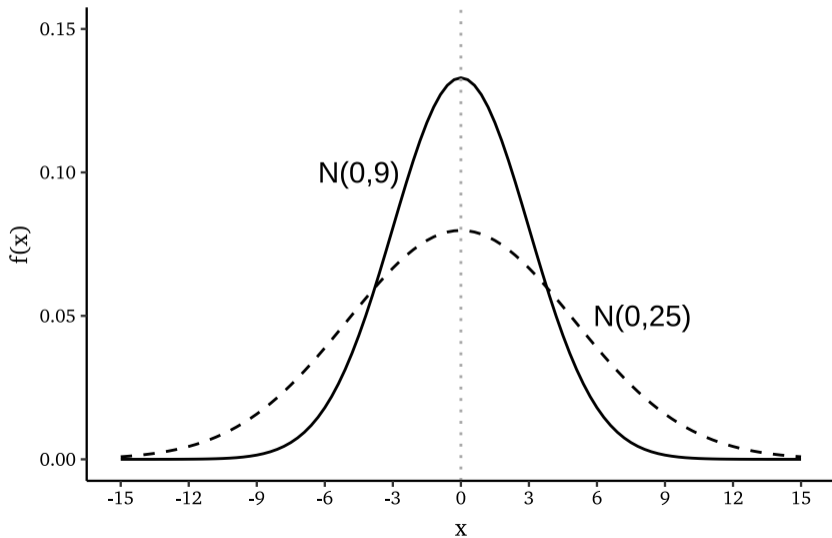
# Normal Distribution

- Normal distribution with mean  $\mu$  and variance  $\sigma^2$  is expressed as  $N(\mu, \sigma^2)$
- So if I write  $X \sim N(12, 4)$ , it means  $X$  is normally distributed with mean 12 and variance 4
- The standard normal distribution is the normal distribution with mean 0 and variance 1, denoted by  $N(0, 1)$
- Random variables that have a  $N(0, 1)$  distribution are often denoted by  $Z$

# Normal Distribution



# Normal Distribution





# How to find the area under the curve?

- Often interested in finding the probability that a random variable lies in a particular interval
- Cumbersome to take the integral each time
- Since the normal distribution is so commonly used, one can find these probabilities easily for the *standard normal variable*:

$$Z \sim N(0, 1)$$

- We can use the standard normal probabilities to get the probabilities for any normally distributed variable

# Standardized Random Variables

A random variable can be transformed into a random variable with mean 0 and variance 1 by subtracting its mean and then dividing by its standard deviation, a process called standardization.

$$Z = \frac{X - \mu_X}{\sigma_X}$$

# Transformations of Random Variables

- Say,  $X$  is a random variable with mean  $\mu_X$ , variance  $\sigma_X^2$ , and standard deviation  $\sigma_X$
- If we transform  $X$  to create a new random variable

$$Y = a + bX$$

- Then  $Y$  is a random variable that has a distribution with the same shape as  $X$  and with
  - Mean:  $\mu_Y = a + b \cdot \mu_X$
  - Variance:  $\sigma_Y^2 = b^2 \cdot \sigma_X^2$
  - SD:  $\sigma_Y = b \cdot \sigma_X$

# Z-Score

- We can rearrange the terms in the Z-score

$$Z = \frac{X - \mu_X}{\sigma_X} \quad \rightarrow \quad Z = \frac{-\mu_X}{\sigma_X} + \frac{1}{\sigma_X} \cdot X$$

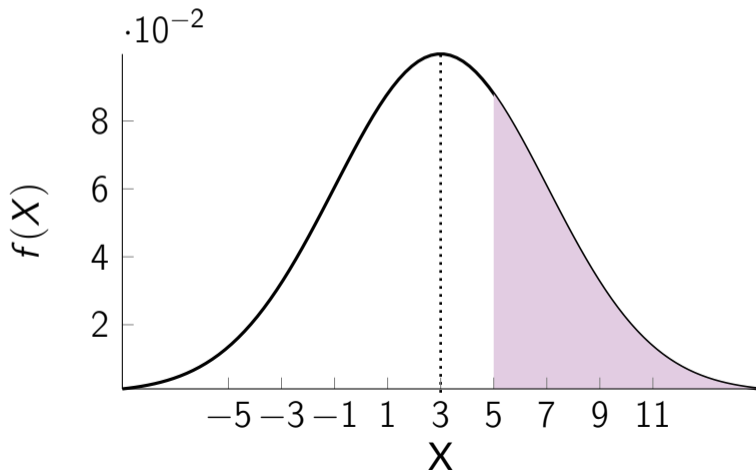
- So here  $Z = a + b \cdot X$  with  $a = \frac{-\mu_X}{\sigma_X}$  and  $b = \frac{1}{\sigma_X}$
- Since  $Z$  is a transformed random variable:

$$\mu_Z = a + b \cdot \mu_X = \frac{-\mu_X}{\sigma_X} + \frac{1}{\sigma_X} \cdot \mu_X = 0$$

$$\sigma_Z^2 = b^2 \cdot \sigma_X^2 = \left(\frac{1}{\sigma_X}\right)^2 \cdot \sigma_X^2 = 1$$

# How to find the area under the curve?

For example, say  $X \sim N(3, 16)$ . We want to calculate  $Pr(X \geq 5)$ .



# How to find the area under the curve?

Given  $X \sim N(3, 16)$ ,

$$Z = \frac{X - \mu_X}{\sigma_X} = \frac{X - 3}{4} \sim N(0, 1)$$

Note that,

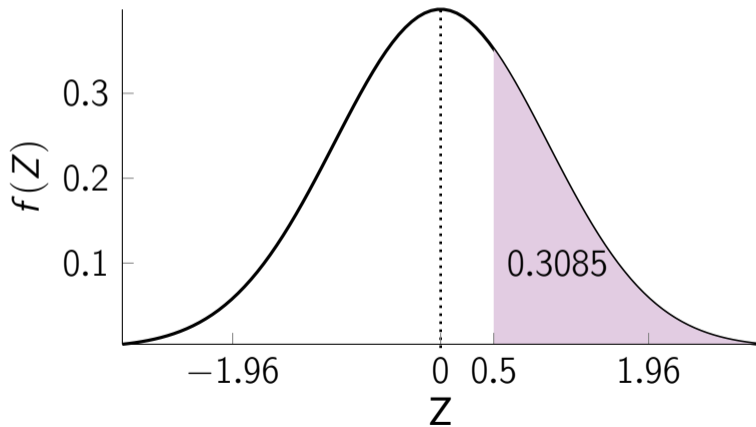
$$Pr(X \geq 5) = Pr\left(\frac{X - 3}{4} \geq \frac{5 - 3}{4}\right) = Pr(Z \geq 0.5)$$

We can now refer to the standard normal table and find that

$$Pr(Z \geq 0.5)$$

# How to find the area under the curve?

Find  $Pr(Z \geq 0.5)$  from the standard normal table.



# Recipe

Given  $X \sim N(\mu, \sigma^2)$ , general recipe to find  $Pr(x_0 < X < x_1)$ :

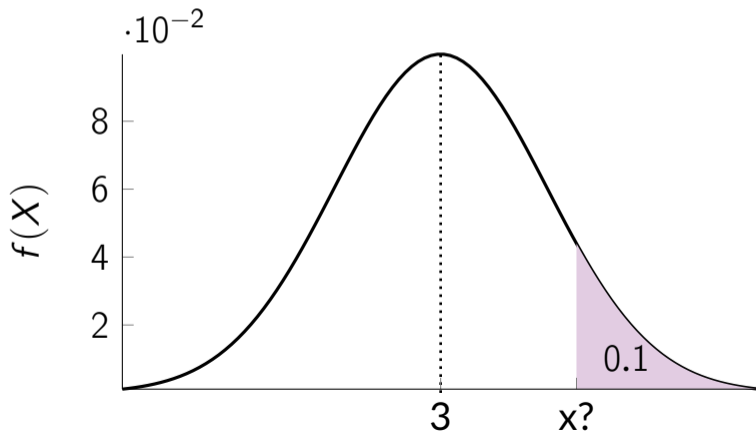
- Find  $z_0 = (x_0 - \mu)/\sigma$  and  $z_1 = (x_1 - \mu)/\sigma$
- Use standard normal table to find  $Pr(z_0 < Z < z_1)$

*Example.* Given  $X \sim N(3, 16)$ , find  $Pr(2 < X < 5)$ .



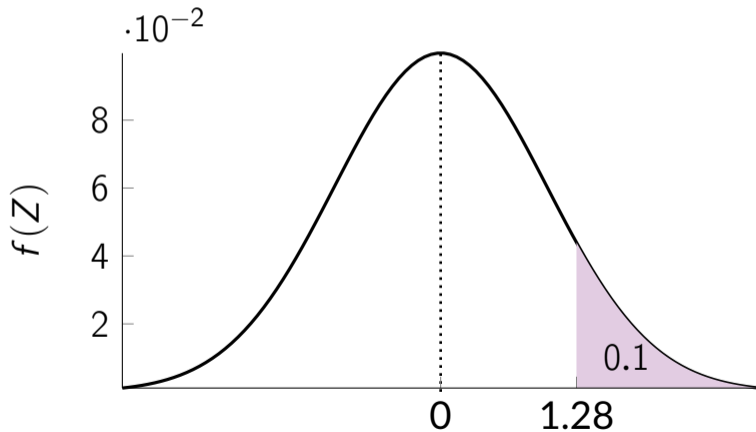
# Finding points from area under the curve

For example, say  $X \sim N(3, 16)$  and we are given  $Pr(X > x) = 0.10$ . How to find  $x$ ?



# Finding points from area under the curve

Start by finding  $z$ , such that  $Pr(Z > z) = 0.1$ .



# Finding points from area under the curve

Now note that,

$$Z = \frac{X - \mu}{\sigma} \rightarrow X = \mu + Z \cdot \sigma$$

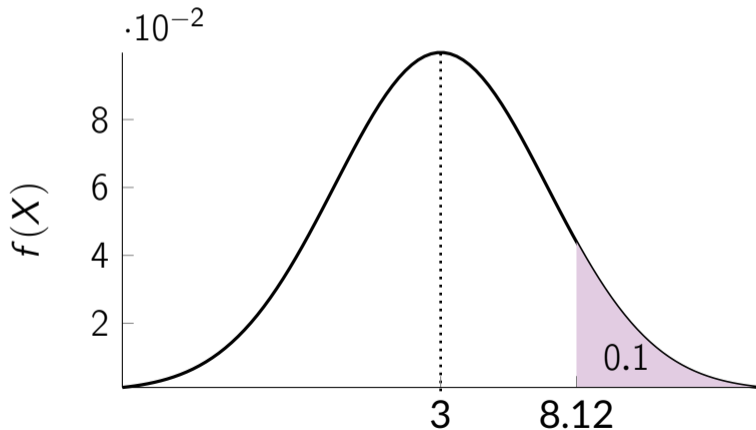
We found  $Pr(Z > 1.28) = 0.1$ , we can find the corresponding  $x$  for 1.28 as follows:

$$3 + 1.28 \times 4 = 8.12$$

So we have that  $Pr(X > 8.12) = 0.1$ .

# Finding points from area under the curve

Transforming  $z$  back to  $x = 3 + 1.28 \times 4 = 8.12$ .



# Finding points from area under the curve

- Sometimes we are given  $Pr(X < x)$  or  $Pr(X > x)$  and we need to find  $x$ .
- *Example:* Given  $X \sim N(3, 16)$  and  $Pr(X > x) = 0.10$ , find  $x$ .
- Start by finding  $z$ , such that  $Pr(Z > z) = 0.1$ . From the standard normal table,  $z = 1.28$ .
- Now we just need to convert  $z$  to  $x$ .
- Since  $Z = \frac{X - \mu}{\sigma} \rightarrow X = \mu + Z \cdot \sigma$ , so  $x = 3 + 1.28 \times 4 = 8.12$